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// regress3.c
// adopted from JavaScript code
// (http://www.wcrl.ars.usda.gov/cec/photo/a2graph.htm)
// does linear, log, exp, pow
// figures out which one produces best results (based on r2)

/*
What do about this one? pow slightly better than lin, yet
clearly should be lin. If get pow, and exponent == 1.0, then
turn into lin?

[pow: a=0.538997 b=1.000000 r2=1.00000000000000036]
[log: a=-10.445281 b=14.916592 r2=0.8307172732790469]
[exp: a=1.531064 b=0.095470 r2=0.8307172732403992]
[lin: a=0.000000 b=1.714286 r2=1.0000000000000004]
(r2 = 1.000000)
pow: y=1.714286x^1.000000
double f(double x) { return 1.714286 * pow(x, 1.000000); }

Need better versions of > == etc.: use DBL_EPSILON???)
*/

#include <stdlib.h>
#include <stdio.h>
#include <string.h>
#include <ctype.h>
#include <math.h>
#include <float.h>

double sumx, sumx2, sumy, sumy2, sumxy;

#define MAX_VAL 10240

double x_values[MAX_VAL] = { 0.0 } ;
double y_values[MAX_VAL] = { 0.0 } ;
int numval = 0;
double log_x[MAX_VAL] = { 0.0 } ;
double log_y[MAX_VAL] = { 0.0 } ;

void stats()
{
    int i;
    printf("x\t\tlog(x)\t\t\t\t\tlog(y)\n");
    for (i=0; i<numval; i++)
        printf("%f\t%f\t%f\t%f\n",
            x_values[i], log_x[i],
            y_values[i], log_y[i]);
    printf("\n");
    printf("sumx = %f\n", sumx);
    printf("sumy = %f\n", sumy);
    printf("sumx2 = %f\n", sumx2);
    printf("sumy2 = %f\n", sumy2);
    printf("sumxy = %f\n", sumxy);
}

void do_linear(double *x, double *y, int n)
{
    int w;
    sumx=sumx2=sumy=sumy2=sumxy=0;
    for (w=0;w<n;w++)
    {
        sumx += x[w];
        sumx2 += x[w]*x[w];
        sumy += y[w];
        sumy2 += y[w]*y[w];
        sumxy += x[w]*y[w];
    }
}

//log y=a+blnX
void do_log(double *x, double *y, int n)
{

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double lx;
int w;
sumx=sumx2=sumy=sumy2=sumxy=0;
for (w=0;w<n;w++)
{
    lx = log_x[w];
    sumx += lx;
    sumx2 += lx*lx;
    sumy += y[w];
    sumy2 += y[w]*y[w];
    sumxy += lx*y[w];
}
}

//exponential y=ae^bX
void do_exp(double *x, double *y, int n)
{
    double ly;
    int w;
    sumx=sumx2=sumy=sumy2=sumxy=0;
    for (w=0;w<n;w++)
    {
        ly = log_y[w];
        sumx += x[w];
        sumx2 += x[w]*x[w];
        sumy += ly;
        sumy2 += ly*ly;
        sumxy += x[w]*ly;
    }
}

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/*
Following gets compiler error if use lx, ly:

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regress3.c
regress3.c(101) : fatal error C1001: INTERNAL COMPILER ERROR
    (compiler file '@(#)schedp5u.c:1.0', line 2281)
    Please choose the Technical Support command on the Visual Workbench
    Help menu, or open the Technical Support help file for more information
*/

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//power y=ax^b
void do_pow(double *x, double *y, int n)
{
    int w;
    sumx=sumx2=sumy=sumy2=sumxy=0;
    for (w=0;w<n;w++)
    {
        sumx += log_x[w];
        sumx2 += log_x[w]*log_x[w];
        sumy += log_y[w];
        sumy2 += log_y[w]*log_y[w];
        sumxy += log_x[w]*log_y[w];
    }
}

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double b1, a1, r2;
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// switched order of lin and pow, so lin would come later and take
// precedence in case of a tie
char *regress_name[] = { "", "pow", "log", "exp", "lin" };

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#define MIN_REGRESS      1

#define LINEAR_REGRESS   4
#define LOG_REGRESS     2
#define EXP_REGRESS     3
#define POW_REGRESS     1

#define MAX_REGRESS     4

#define BAD_REGRESS     -1

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int do_regress(int type, double *x, double *y, int n)
{
    switch (type)
    {
        case LINEAR_REGRESS: do_linear(x, y, n); break;
        case LOG_REGRESS: do_log(x, y, n); break;
        case EXP_REGRESS: do_exp(x, y, n); break;
        case POW_REGRESS: do_pow(x, y, n); break;
    }
    // stats();
    b1 = (n * sumxy - sumx * sumy) / (n * sumx2 - sumx * sumx);
    a1 = (sumy - b1 * sumx) / n;
    r2 = b1 * (n * sumxy - sumx * sumy) / (n * sumy2 - sumy * sumy);
    return type;
}

void fail(const char *s) { puts(s); exit(1); }

void setxyvals(void)
{
    double x, y;
    char buf[1024], *s, *xstr, *ystr;
    char *delim = " \t";
    int linenum = 0;
    while (s = gets(buf))
    {
        linenum++;
        while (isspace(*s)) s++; // skip white space
        if (! *s) continue;
        if (*s == ';' ) continue; // skip over comment lines
        if (*s == '#') continue;
        if (numval >= MAX_VAL)
            fail("Too many data points");
        xstr = strtok(s, delim);
        ystr = strtok(NULL, delim);
        if ((! (xstr && ystr) || (*ystr == ';')))
            fail("Missing data"); // TODO: tell them line number
        x = atof(xstr);
        y = atof(ystr);
        x_values[numval] = x;
        y_values[numval] = y;
        log_x[numval] = log(x);
        log_y[numval] = log(y);
        //printf("[%u] (%f,%f)\n", numval, x, y);
        numval++;
    }
}

double a1_weight = 1;
double b1_weight = 1;
int print_row = 0;

void test_predictions(int numval, double *x_values, double *y_values, int save_type, double save_a1, double
save_b1)
{
    int i;
    double x, y_pred, y_actual, y_diff, err, tot_err;

    tot_err = 0;

    save_a1 += a1_weight;
    save_b1 += b1_weight;

    for (i=0; i<numval; i++)
    {
        x = x_values[i];
        y_actual = y_values[i];
        switch (save_type)
        {
            case LINEAR_REGRESS: y_pred = save_a1 + (save_b1 * x); break;
            case LOG_REGRESS: y_pred = save_a1 + (save_b1 * log(x)); break; // TODO: also do
LOG10 // should be save_a1 * ???
            case EXP_REGRESS: save_a1 = exp(save_a1); y_pred = save_a1 * exp(save_a1 * save_b1);

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break;
                case POW_REGRESS:      y_pred = save_a1 * pow(x, save_b1); printf("%f <= %f * pow(%f,
%f)\n", y_pred, save_a1, x, save_b1); break;
            }
//      y_diff = fabs(y_actual - y_pred);
y_diff = y_actual - y_pred; // maybe want to know if higher or lower
err = y_diff / y_actual;
if (print_row)
    printf("%f\t%f\t%f\t%f\t%f\n", x, y_actual, y_pred, y_diff, err);
tot_err += err; // maybe do something more subtle
}

printf("[%04f, %04f] [%04f, %04f] total_error = %0.4f\n", save_a1, save_b1, a1_weight, b1_weight,
tot_err);

if (tot_err < 0)
{
    a1_weight += 0.1;
    b1_weight -= 0.1;
}
else if (tot_err > 0)
{
    a1_weight -= 0.1;
    b1_weight += 0.1;
}
else { puts("converged"); exit(0); }
}

#define LOG2LOG10      (1.0 / 0.43429448190325154)

main(int argc, char *argv[])
{
    double save_r2, save_a1, save_b1;
    int save_type = BAD_REGRESS;
    int i;
    setxyvals();
    save_r2 = 0;

    for (i=MIN_REGRESS; i<=MAX_REGRESS; i++)
    {
        do_regress(i, x_values, y_values, numval);
        printf("[%s: a=%f b=%f r2=%.16f]\n",
            regress_name[i], a1, b1, r2);
        if ((r2 > 0) && (r2 <= 1.01)) // hack, to make sure that
            if (r2 > save_r2) // r2 == 1.0 really takes // precedence
            {
                save_r2 = r2;
                save_type = i;
                save_a1 = a1;
                save_b1 = b1;
            }
    }

    if (save_type == BAD_REGRESS)
    {
        double d;
        int i;
        printf("Regressions didn't work\n");
        // see if all y are the same
        d = y_values[0];
        for (i=1; i<numval; i++)
            if (d != y_values[i])
                break;
        if (i==numval) // all y values the same
            printf("y = %f (many->one)\n", d);
        // see if all x are the same
        d = x_values[0];
        for (i=1; i<numval; i++)
            if (d != x_values[i])
                break;
        if (i==numval) // all x values the same
            printf("x = %f (one->many)\n", d);
    }
}

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        exit(0);
    }

    printf("(r2 = %f)\n", save_r2);

    printf("%s: ", regress_name[save_type]);

    switch (save_type)
    {
        case LINEAR_REGRESS:
            printf("y=%f+%fx\n", save_a1, save_b1);
            printf("double f(double x) { return %f + (%f * x); }\n", save_a1, save_b1);
            break;
        case LOG_REGRESS:
            printf("y=%f+%fln(x)\n", save_a1, save_b1);
            printf("double f(double x) { return %f + (%f * log(x)); }\n", save_a1, save_b1);
            save_b1 *= LOG2LOG10;
            printf("double f(double x) { return %f + (%f * log10(x)); }\n", save_a1, save_b1);
            break;
        case EXP_REGRESS:
            save_a1 = exp(save_a1);
            printf("y=%fln^(%fx)\n", save_a1, save_b1);
            printf("double f(double x) { return %f * exp(%f * x); }\n", save_a1, save_b1);
            break;
        case POW_REGRESS:
            save_a1 = exp(save_a1);
            printf("y=%fx^%f\n", save_a1, save_b1);
            printf("double f(double x) { return %f * pow(x, %f); }\n", save_a1, save_b1);
            break;
    }
    printf("\n");

#if 0
    printf("INITIAL:\n");
    print_row = 1;
    test_predictions(numval, x_values, y_values, save_type, save_a1, save_b1);
    printf("WEIGHT LOOP:\n");
    print_row = 0;
    for (i=1; i<20; i++)
        test_predictions(numval, x_values, y_values, save_type, save_a1, save_b1);
    printf("FINAL:\n");
    print_row = 1;
    test_predictions(numval, x_values, y_values, save_type, save_a1, save_b1);
#endif
}

```